

Performance Analysis of Fully-adaptable CRC Accelerators on an FPGA

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Fully adaptable CRC Accelerator Architecture

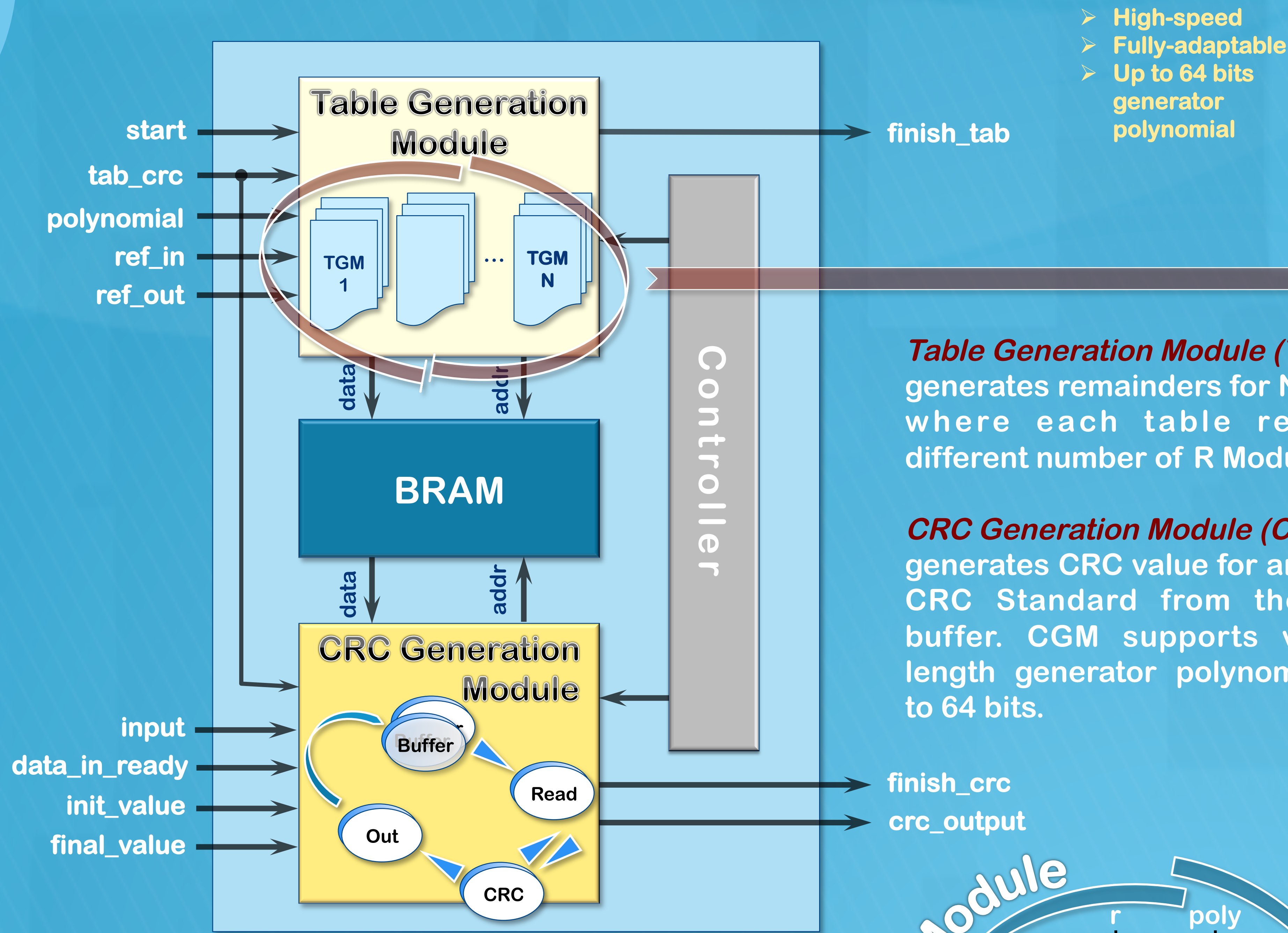
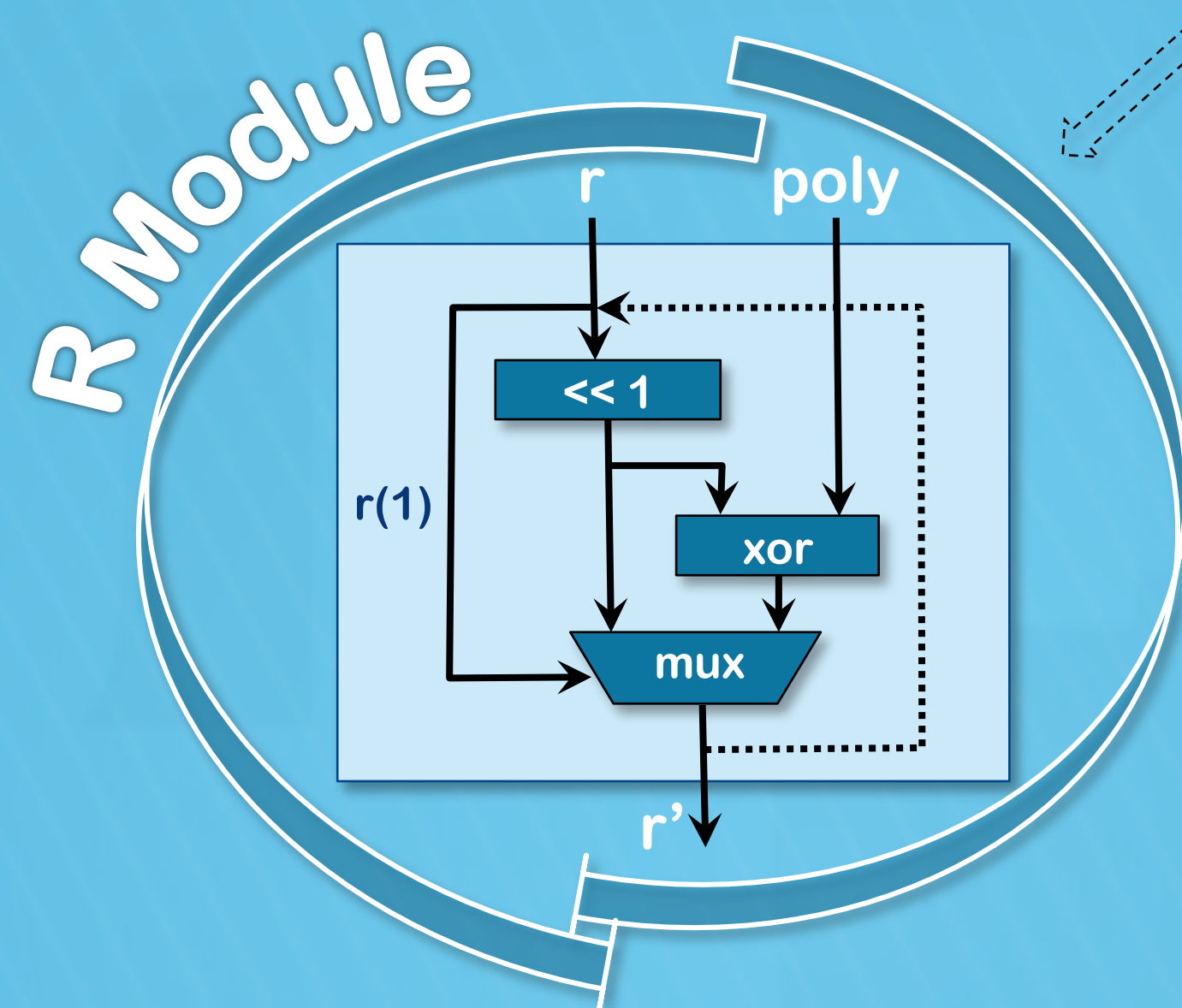
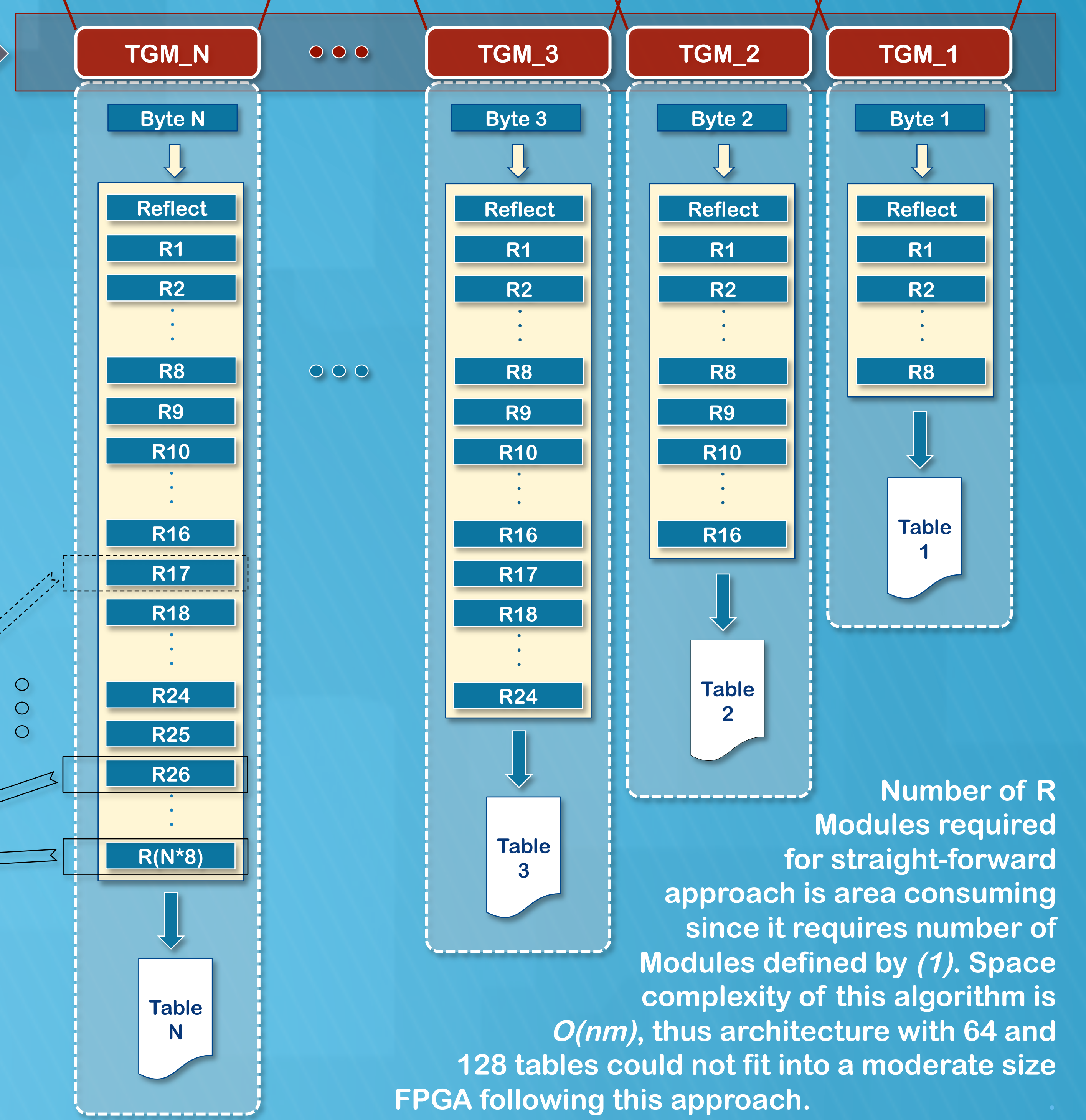
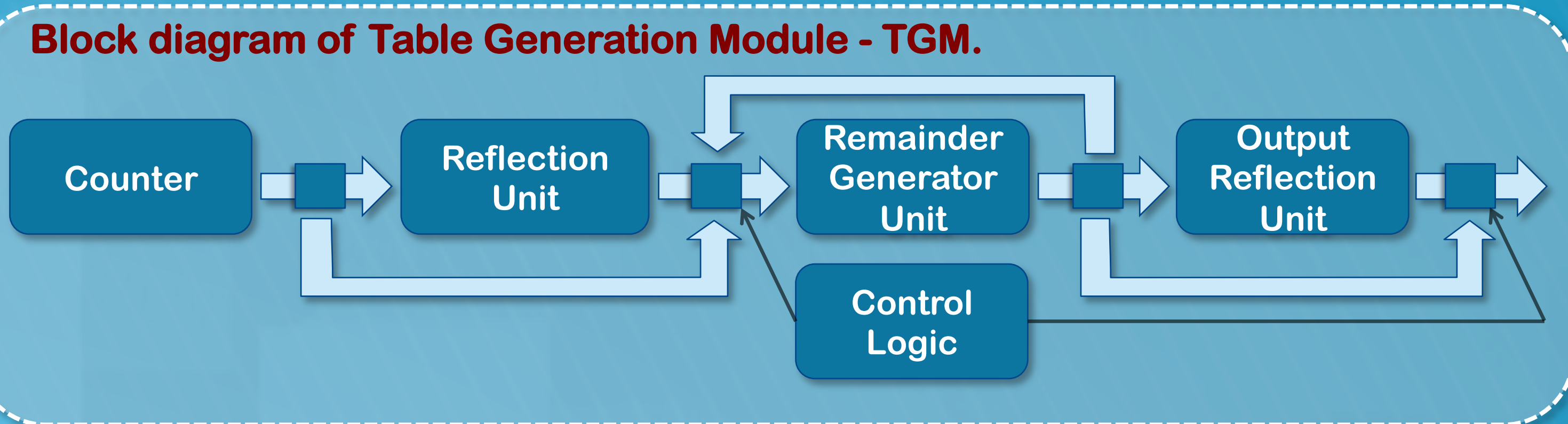


Table Generation Module (TGM) generates remainders for N tables, where each table requires different number of R Modules.

CRC Generation Module (CGM) generates CRC value for any given CRC Standard from the input buffer. CGM supports variable length generator polynomials up to 64 bits.



R Module performs single operation of Remainder Generator Unit. Operations are interdependent from the results of previous operation, thus it is not possible to execute them in parallel.



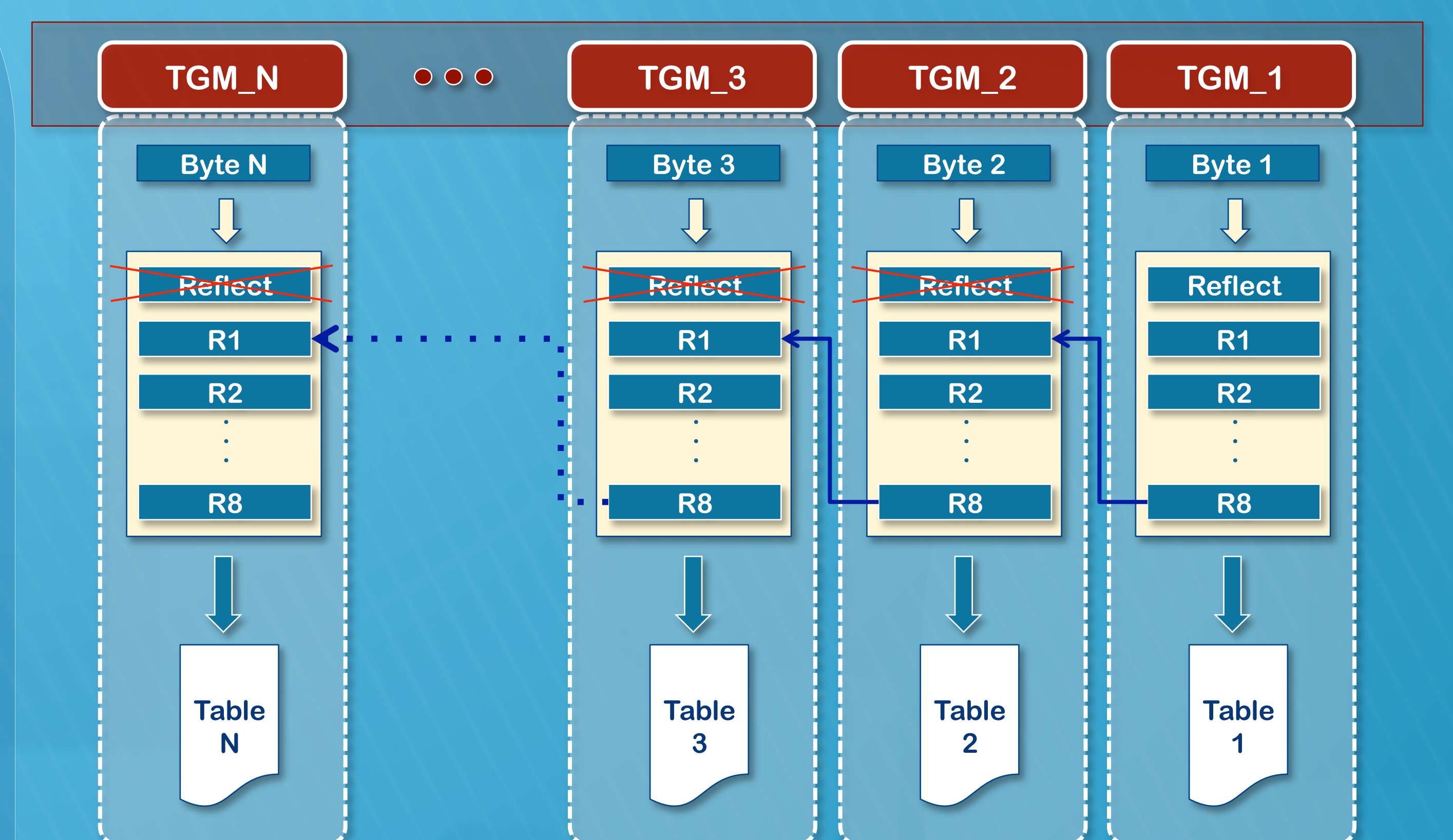
$$T_{R_N} = \sum_{i=1}^N T_{R_i} = slice_length \times \sum_{i=1}^N Offset_i \quad (1)$$

$O(nm)$

$O(n)$

In our *Overlapped pipelined implementation* we reduced number of modules to (2) by re-using previous modules. The space complexity is reduced from $O(nm)$ to $O(n)$.

$$T_{R_N} = N \times 8 \quad (2)$$

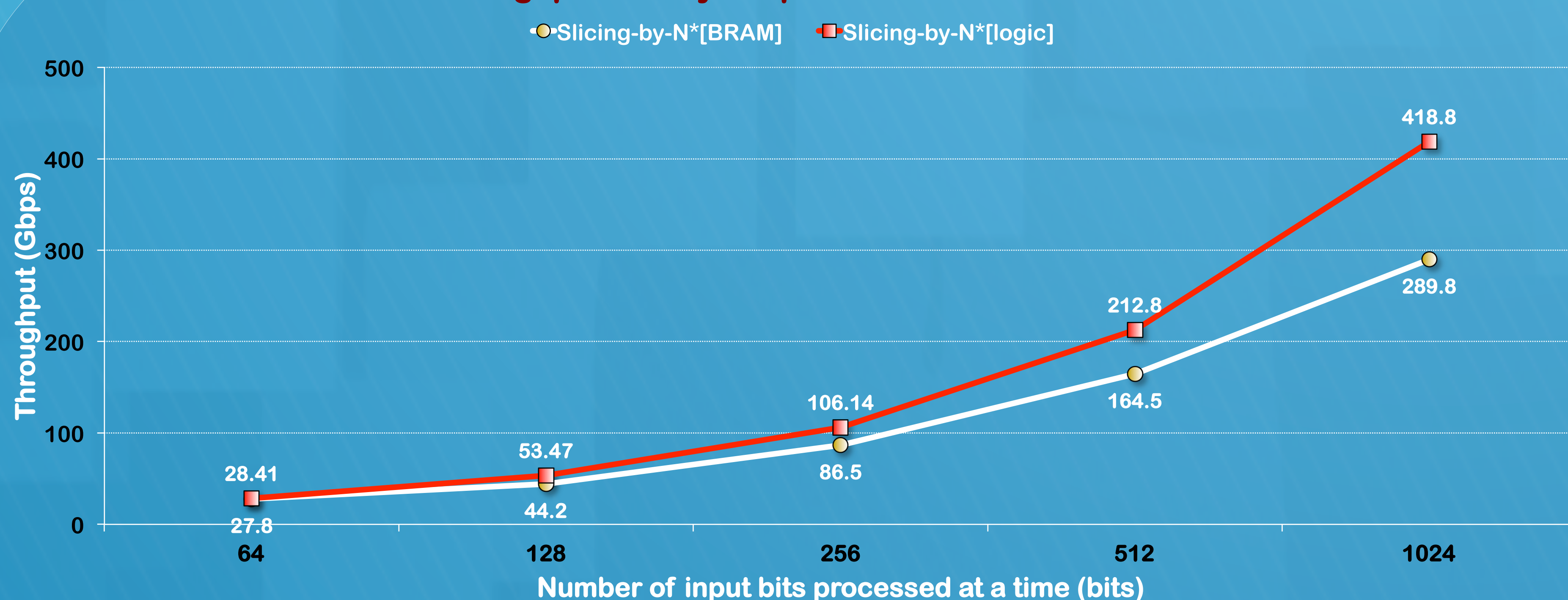


Cyclic Redundancy Checks (CRC)

is an error detection scheme that detects corruption of digital content during data transmission, processing and storage.

Our main contribution is a methodology for building new fully-adaptable and high-throughput architecture for CRC on FPGAs. The implementation was based on table-based algorithm for generating CRCs. The adaptability was achieved with additional circuit for generating remainder values for variable width generator polynomials up to 64 bits.

Throughput of fully adaptable CRC Accelerators



In order to show scalability of the accelerator we implemented five versions of the accelerator, capable of processing different input data widths, ranging from 64 to 1024 bits at a time. Our accelerators are 1.65 to 31.64x faster than related work, depending on the data-path's width.

On the Xilinx Virtex 6 LX550T FPGA board they occupy between 1-2% area to produce maximum of 289.8Gbps at 283.1MHz if BRAM is deployed, or between 1.6 - 14% of area for 418.8Gbps at 408.9MHz if tables are implemented in logic.

Algorithm	Tables	Clock Cycles	BRAM (μs)	Logic (μs)
Slicing-by-8*	8	320	.9	.72
Slicing-by-16*	16	384	1.11	.92
Slicing-by-32*	32	512	1.52	1.23
Slicing-by-64*	64	768	2.40	1.85
Slicing-by-128*	128	1280	4.52	3.13

Time required for re-generation of a specific number of tables. Re-generation is required only when CRC standard is changed.

The results of the implementation in logic show significant increase in resource utilization but critical path is also significantly decreased since BRAM is not part of the critical path.

Throughput of implementation in logic is up to 31% higher than BRAM implementation, with maximum throughput reaching 418.8Gbps.

Resource utilization of Slicing-by-N* algorithms on Xilinx Virtex 6 LX550T

